



Press Information 21 August 2017

BMW and EA Debut the All-new BMW M5 in Need for Speed[™] Payback

Car Fans Can Drive the High-Performance Luxury Sedan in the Game This Fall Before It Hits the Road Next Year; See the First Full Reveal of the BMW M5 in the Need for Speed[™] Payback High Stakes Trailer

Cologne. Today, Electronic Arts and the BMW Group debuted the all-new BMW M5 (fuel consumption combined: 10.5 I/100 km [26.9 mpg imp]*; CO2 emissions combined: 241 g/km*) in Need for SpeedTM Payback, the action driving blockbuster releasing this fall. This marks first time BMW has revealed a car through a videogame partnership, unveiling the new BMW M5 at gamescom, Europe's biggest trade fair for interactive games and entertainment. The new BMW M5 builds on the traditional concept of a luxurious four-door business sedan by appealing to drivers with a taste for high speed and adrenaline. Need for SpeedTM Payback players will be among the first to experience the new M xDrive all-wheel drive as they tear through the city streets and diverse landscape of Fortune Valley this fall.

"The new BMW M5 is a stunning car," said Marcus Nilsson, Executive Producer at Ghost Games. "With immense horsepower and torque combined with gorgeous design, our players are going to love getting behind the wheel of the new M5. Whether it's pulling off intense heist missions, or outrunning cops in epic pursuits or just cruising the open world, this car embodies performance, speed and desire, making it one of the pinnacle rides in Need for Speed[™] Payback."

The M5 takes the BMW M-series into new territory, with 441 kW/600 hp, peak torque of 750 Nm and 10.5 l/100 km fuel consumption combined/ 241 g/km CO2 emissions combined, which promise supreme propulsive power and formidable performance. The new M xDrive developed by BMW M GmbH is the most engaging all-wheel-drive system yet to grace the high-performance segment and will be on display across various terrains in Need for Speed[™] Payback.





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"The M is not only synonymous for the world's most powerful letter, but has also become a synonym worldwide for the prototype of the Ultimate Driving Machine. Take a look at the new BMW M5: its power output, torque and acceleration, the M specific all-wheel drive system M xDrive and its stunning design make our all-new toy the perfect feature for Need for Speed," said Frank van Meel, President BMW M Division. "While the M5 won't be officially released until next spring, Need for Speed players can drive it first and exclusively in Need for Speed[™] Payback. We at BMW M are really proud of this collaboration."

"Young, enthusiastic and 100% devoted to their passion: This is not only true for BMW M fans but also for millions of gamers around the globe, who love Need for Speed[™]. BMW is joy and excitement for cars, whether it is in real life or digital," said Hildegard Wortmann, Senior Vice President Brand BMW. "With this cooperation BMW can reach out to a new audience that is truly digital. This is a perfect example for a fruitful cooperation in modern marketing with benefits for everyone and a new milestone after the BMW M2's debut in 2015's Need for Speed[™]."

BMW and Need for Speed[™] share a long tradition together. Already in 1997 BMW had its first appearance in the game, in 1999 the BMW M5 was for the first time in Need for Speed[™]. BMW was part of the history of Need for Speed[™] ever since: Whether it was the BMW M3 in 2005's Need for Speed[™] Most Wanted, the BMW M3 GTR in Need for Speed[™] Shift in 2009, and many other appearances of BMW M4, M6 and many alike. Just recently the new BMW M2 entered the stage in 2015's Need for Speed[™].

Need for Speed[™] is one of the world's bestselling video game franchises.

Its latest instalment, Need for Speed[™] Payback, will be available worldwide on November 10th for Xbox One, PlayStation®4, and Origin[™] for PC. Need for Speed[™] Payback Deluxe Edition owners will get their three-day early access starting Tuesday, November 7th. Players can also get into the action before launch through EA Access and Origin Access, where members can play for up to 10 hours starting Thursday, November 2nd with the EA Access and Origin Access Play First Trial.





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Further information on official fuel consumption figures, specific CO2 emission values and the electric power consumption of new passenger cars is included in the following guideline: "Leitfaden über Kraftstoffverbrauch, die CO2-Emissionen und den Stromverbrauch neuer Personenkraftwagen" (Guideline for fuel consumption, CO2 emissions and electric power consumption of new passenger cars), which can be obtained from all dealerships, from Deutsche Automobil Treuhand GmbH (DAT), Hellmuth-Hirth-Str. 1, 73760 Ostfildern-Scharnhausen and at http://www.dat.de/en/offers/publications/guideline-for-fuel-consumption.html.

* Fuel consumption and CO2 emissions figures are provisional, based on the EU test cycle and may vary depending on the tyre format specified.

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The BMW Group

With its four brands BMW, MINI, Rolls-Royce and BMW Motorrad, the BMW Group is the world's leading premium manufacturer of automobiles and motorcycles and also provides premium financial and mobility services. As a global company, the BMW Group operates 31 production and assembly facilities in 14 countries and has a global sales network in more than 140 countries.

In 2016, the BMW Group sold approximately 2.367 million cars and 145,000 motorcycles worldwide. The profit before tax was approximately € 9.67 billion on revenues amounting to € 94.16 billion. As of 31 December 2016, the BMW Group had a workforce of 124,729 employees.

The success of the BMW Group has always been based on long-term thinking and responsible action. The company has therefore established ecological and social sustainability throughout the value chain, comprehensive product responsibility and a clear commitment to conserving resources as an integral part of its strategy.

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About Electronic Arts

Electronic Arts (NASDAQ: EA) is a global leader in digital interactive entertainment. The Company delivers games, content and online services for Internet-connected consoles, personal computers, mobile phones and tablets. EA has more than 300 million registered players around the world.

In fiscal year 2017, EA posted GAAP net revenue of \$4.8 billion. Headquartered in Redwood City, California, EA is recognized for a portfolio of critically acclaimed, high-quality blockbuster brands such as The Sims[™], Madden NFL, EA SPORTS[™] FIFA, Battlefield[™], Need for Speed[™], Dragon Age[™] and Plants vs. Zombies[™]. More information about EA is available at www.ea.com/news.

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